

# 9-Ball Scorekeeping



Scoresheet created by Mimi Woolery

## LEARN THE LANGUAGE

Everyone on your 9-Ball team can quickly and easily learn how to keep proper score! Use this diagram to help explain how to properly mark your scoresheet and gain insight as to where items need to be marked. Inaccurate scorekeeping affects the entire League, so keep play fun and fair! Remember to accurately mark defensive shots for your team and your opponent. Happy Scoring!

Using the line of numbers, keep track of the balls (points) as the shooter is making them.

**9-Ball Break – Break & Runs should be marked in this column.**

SKILL LEVEL POINTS EACH SKILL LEVEL NEEDS

			1	2	3	4	5	6	7	8	9	
			5	10	14	19	25	31	35	38	46	50
			14	19	25	31	35	38	46	50	55	60
			19	25	31	35	38	46	50	55	60	65
			25	31	35	38	46	50	55	60	65	70
			31	35	38	46	50	55	60	65	70	75
			35	38	46	50	55	60	65	70	75	
			38	46	50	55	60	65	70	75		
			46	50	55	60	65	70	75			
			50	55	60	65	70	75				
			55	60	65	70	75					
			60	65	70	75						
			65	70	75							
			70	75								
			75									

Team 6: Player # xxx, Name, Skill Level 5, Score 7, 15, 20, 26, 34, 37, 39, 9-Break X, Total Innings, Defensive Shots, Total Points 38, Match Points Earned 13

Team 5: Player # xxx, Name, Skill Level 3, Score 3, 9, 12, 14, 21, 9-Break, Total Innings, Defensive Shots, Total Points 21, Match Points Earned 7

**DEAD BALLS**  
Keep track of any balls not credited to either player. You should account for these balls to avoid confusion.

**THE SKILL LEVEL OF THE PLAYER WHO LOST IS USED TO DETERMINE THE MATCH POINTS WON.**

Loser's S/L	20-0	19-1	18-2	17-3	16-4	15-5	14-6	13-7	12-8
1	less than 3	3	4	5&6	7	8	9&10	11	12&13
2	less than 4	4&5	6&7	8	9&10	11&12	13&14	15&16	17&18
3	less than 5	5&6	7-9	10&11	12-14	15&16	17-19	20&21	22&23
4	less than 6	6-8	9-11	12-14	15-18	19-21	22-24	25-27	28-30
5	less than 7	7-10	11-14	15-18	19-22	23-26	27-29	30-33	34-37
6	less than 9	9-12	13-17	18-22	23-27	28-31	32-36	37-40	41-45
7	less than 11	11-15	16-21	22-26	27-32	33-37	38-43	44-49	50-54
8	less than 14	14-19	20-26	27-32	33-39	40-45	46-52	53-58	59-64
9	less than 18	18-24	25-31	32-38	39-46	47-53	54-60	61-67	68-74

In the 6th game player one had 37 points. In the 7th game we see that he broke the rack and made the 9-ball on the break, which gave him 39 points and the match. Player one is a SL5 and his highest possible points are 38. In the total points block you will record 38.

The sample scoresheet above shows that player two, who is a SL3 lost the match. To award the match points earned, we need to look for his skill level on the Score of Match chart. The area circled above shows that if a SL3 lost and his score for the match was 21, the match points are 13-7. You will record 7 points for player two and 13 points for player one.

**1 5**  
**2 6**  
**3 7**  
**4 8**  
**9**

Balls 1 through 8 count as one point each.  
The 9-Ball counts as two points.